











INPUTS	
C	COUNT PROXIMITY SWITCH
SFB	CONTACTORS FEEDBACK SWITCHES
ST	RUN INSTRUCTIONS RESET
SO	FIRST FLOOR DUMP SWITCH
SU	TOP FLOOR DUMP SWITCH
P0I - P1I P2I - PUI	INTERIOR REQUESTS BUTTONS
P0E - P1E P2E - PUE	EXTERIOR REQUESTS BUTTONS
FAP	DOOR OPEN LIMIT SWITCH
FCP	DOOR CLOSE LIMIT SWITCH
F	STOP PROXIMITY SWITCH
OUTPUTS	
KL0	CAR ON THE FIRST FLOOR
KL1	CAR ON THE SECOND FLOOR
KL3	CAR ON THE THIRD FLOOR
KLU	CAR ON THE TOP FLOOR
S	UP CONTACTOR
D	DOWN CONTACTOR
AP	DOOR OPEN CONTACTOR
CP	DOOR CLOSE CONTACTOR
A	HIGH SPEED CONTACTOR
B	LOW SPEED CONTACTOR
OCC	IN USE LIGHT
RIF	RESET LIGHT

MERKERS

K2	ELEVATOR BETWEEN MIDDLE FLOORS (P1 - P2)
K01 - K02	COUNT INSTRUCTIONS
K00 - KL01	ELEVATOR BETWEEN FIRST AND SECOND FLOOR (P0 - P1)
K03 - KLU1	ELEVATOR BETWEEN THIRD AND TOP FLOOR (P2 - PU)
RP0 - RP1 RP2 - RPU	REQUESTS INSTRUCTIONS
RD	DOWN INSTRUCTION
RCI	DISABLES REQUESTS WHILE ELEVATOR WORKING
RC0	DRIVES THE DOOR OPERATOR INSTRUCTIONS (AP - CP)
FB	TURNS OFF THE REQUESTS INSTRUCTIONS ONCE THE CAR SPEED DECREASES
KL1A - KL1B KL3A - KL3B	FIX COUNT ERRORS IF THE STOP BUTTON IS PRESSED
TIMERS	
RCE	EXTERIOR REQUESTS DELAY
RMP	IS SUPPOSED TO RESET THE REQUEST IF FOR SOME REASON THE CAR DOESN'T START MOVING
RS	UP INSTRUCTION
RCE1	IT TURNS ON A SECOND AFTER AN EXTERIOR REQUEST BUTTON IS PRESSED. IF THE CAR IS ALREADY ON THAT FLOOR, NO DIRECTION OUTPUT (S - D) ACTIVATES. RC0 TURNS OFF AND THE DOOR OPENS



